

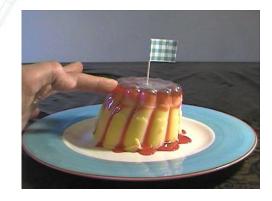


# Survey and modeling of wheel-rail creep forces

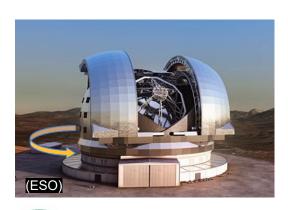
Edwin Vollebregt & Niels van der Wekken ICRI WebEx, July 28, 2020.

#### **Vtech CMCC**

Providing research, custom & standard software. Supporting design, optimization & troubleshooting.



Enjoying the study of contact mechanics.









## Importance of wheel-rail contact forces

Curving behavior

Ride quality

Switches and crossings

Traction and braking

I ow adhesion

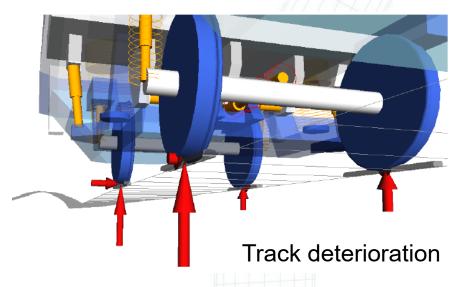


Flange climb

Hunting motion

Dynam

Corrugation



Wear

Squeal noise

Rail rollover

Dynamic amplification

Track-shifting forces

Wheel flats

Track friendliness

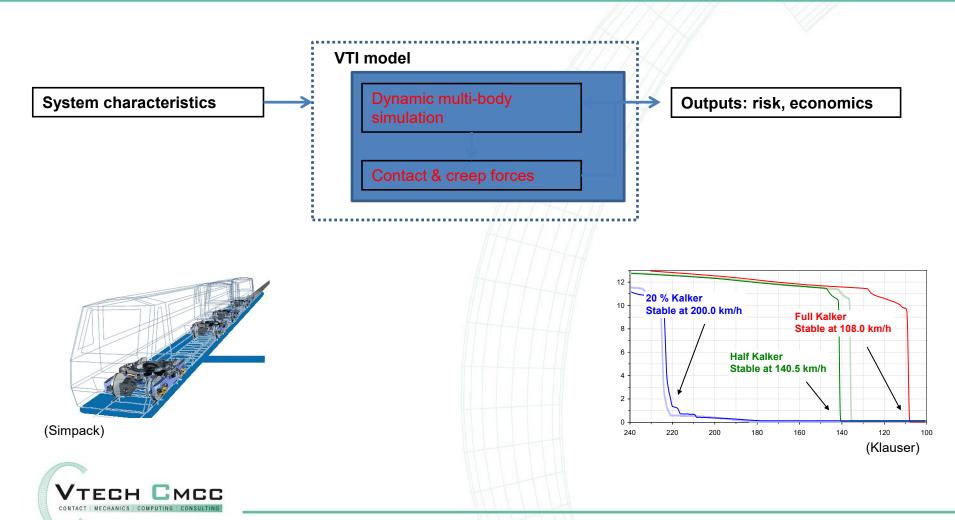
Crack initiation

Crack growth

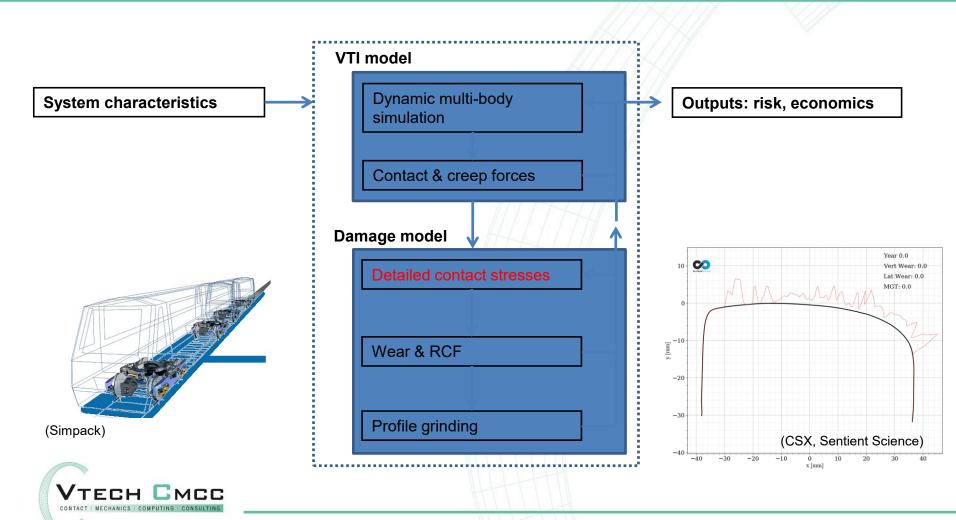
(picture: Ch. Weidemann)

**RCF** 

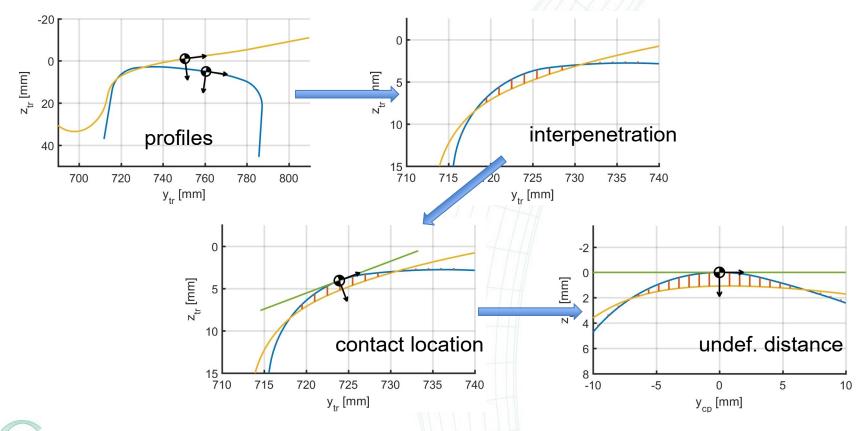
#### Simulation of vehicle-track interaction



## Extended simulation approach



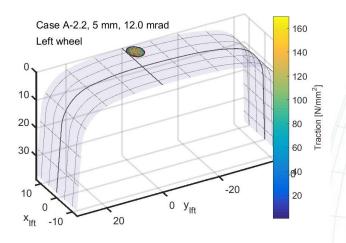
#### Automated contact detection

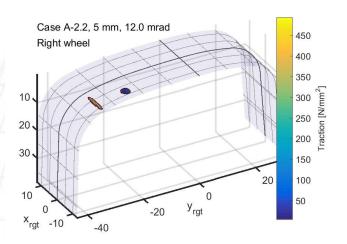




## Automated contact analysis

#### 3D contact search, including the yaw angle

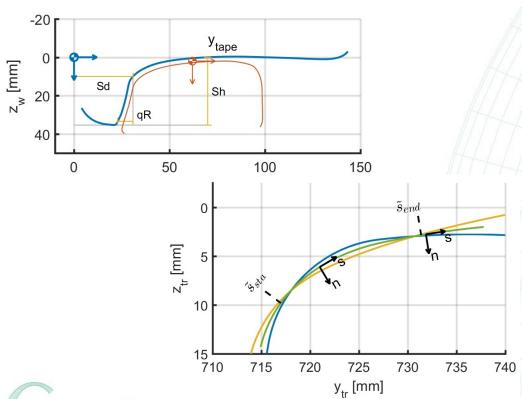


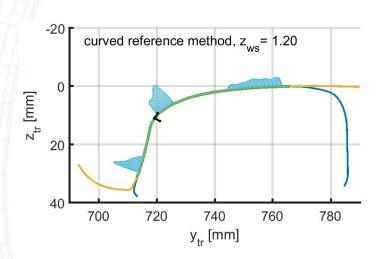




## Conformal contact analysis

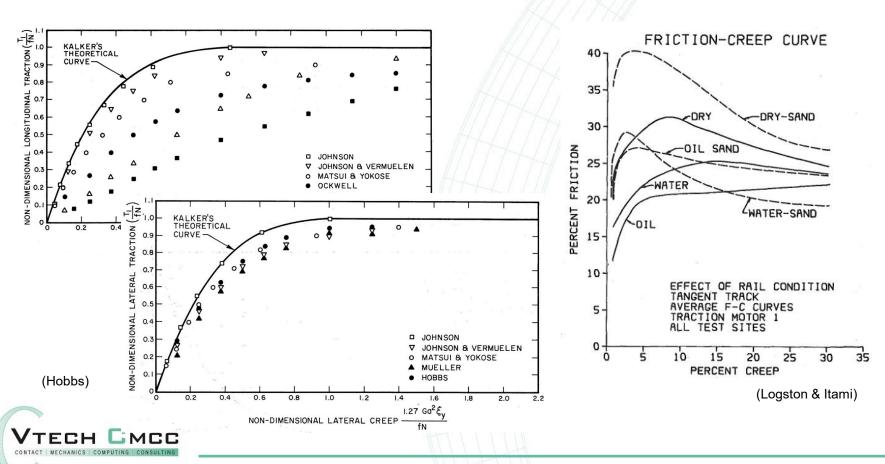
#### Automatic construction of curved reference surface





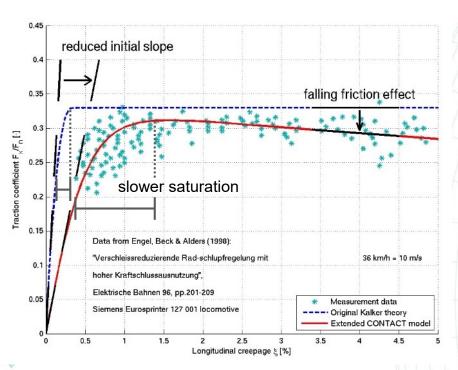


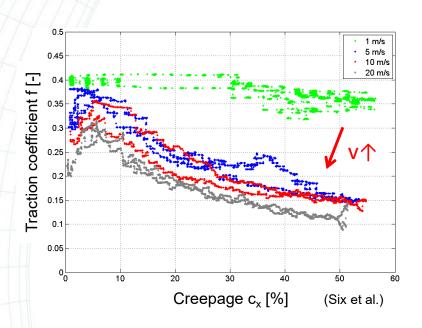
## Behavior of railway creep forces



## Behavior of railway creep forces

#### Deviations from Kalker's original theories



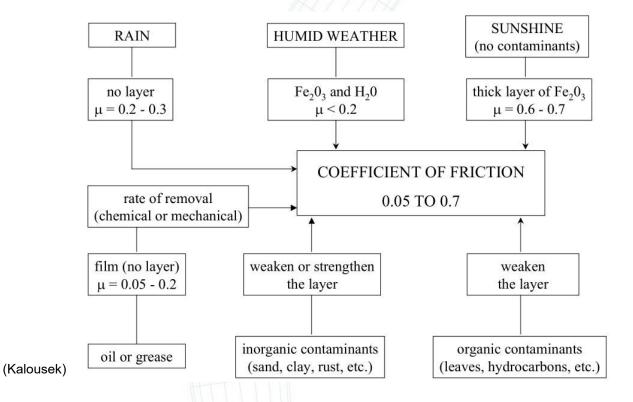




#### Factors affecting friction

#### Effects of:

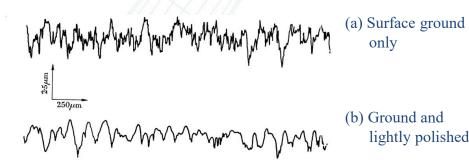
- fluids,
- third body layers,
- temperature,
- roughness ...





## Effects of surface roughness

- Contact happens at tips of asperities
- Actual contact may be 1 30% of nominal contact area
- Asperities may deform plastically.



 In case of lubrication, there's a strong effect of surface roughness on macroscopic friction

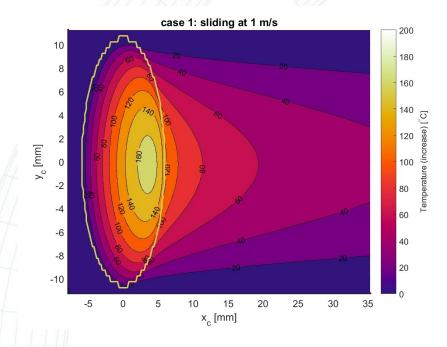


- For dry contacts, roughness has little or no influence on the (maximum) level of friction.
- The initial slope seems not to be affected by surface roughness.



## Effects of surface temperature

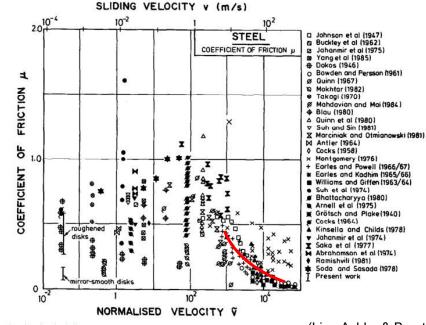
- Sliding generates considerable heat input.
- Diffusion is slow compared to the time in contact.
- High temperatures may be produced in a layer near the surface.
- Load + creepage + speed.
- Good models available in the literature.
- Implemented in CONTACT for non-Hertzian + steady rolling.





#### Effects of surface temperature

- Oxidation changes with surface temperature.
- Melting occurs.
- High temperature is one cause of falling friction.
- Mainly on full scale locomotives.
- Implemented in CONTACT using a piece-wise linear dependence.

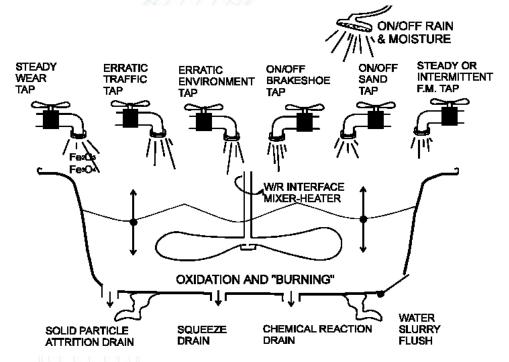


(Lim, Ashby & Brunton)



#### Effects of solid third body layers

- A layer is formed of wear particles,
  - hematite Fe<sub>2</sub>O<sub>3</sub>
  - magnetite Fe<sub>3</sub>O<sub>4</sub>
- · Rain, humidity,
- Contaminants,
  - dust, leaves
  - sanding
  - oil leakage, cargo spills
- Applied agents
  - grease, lubricant
  - friction modifier

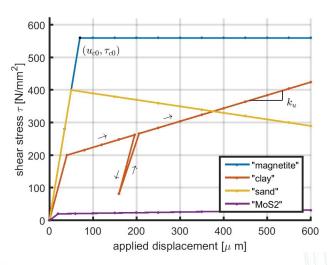


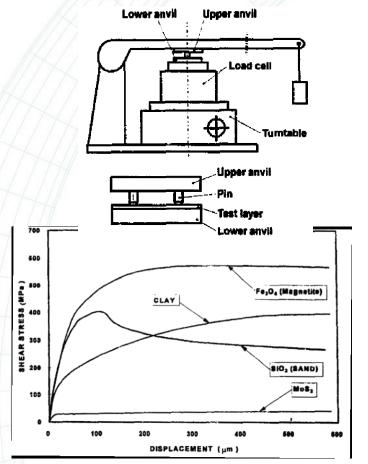




## Effects of solid third body layers

- Particles are formed, rearranged, deformed, crushed.
- The layer may be compacted first, then show work-hardening or work-softening behavior.







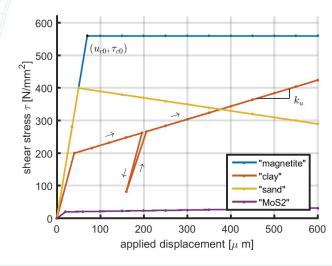
## Effects of solid third body layers

A plasticity model is implemented in CONTACT.

$$\begin{cases} \|\vec{\tau}\| \leq g & g = \min(\mu p_n, \tau_c) & \text{traction bound} \\ \vec{s} \parallel -\vec{\tau} & \|\vec{\tau}\| < \mu p_n \to \vec{s} = \vec{0} & \text{slip} \\ \delta \vec{u}_{pl} \parallel -\vec{\tau} & \|\vec{\tau}\| < \tau_c \to \delta \vec{u}_{pl} = \vec{0} & \text{plastic deformation} \end{cases}$$

With different work-hardening characteristics.

$$\begin{cases} \tau_c = \tau_{c0} + k_\tau \cdot u_{pl}^* & \text{yield stress} \\ u_{pl}^* = \int |\vec{u}_{pl}| \; dt & \text{accumulated plast. def.} \end{cases}$$

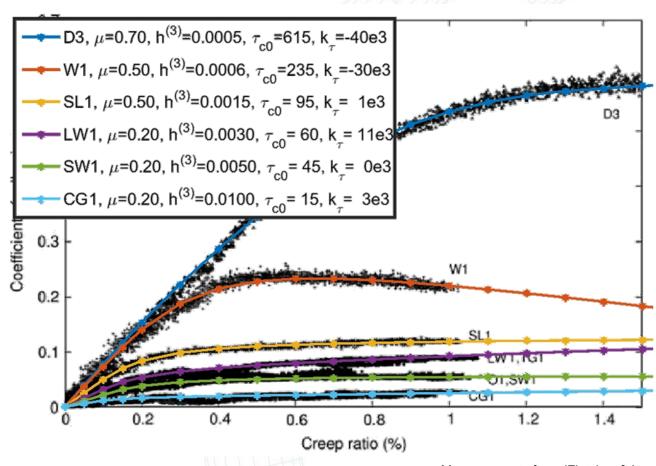




#### Measurements on SUROS twin-disk machine

Dry
Wet
Solid Lube
Lignin + water
Soap + water
Track grease

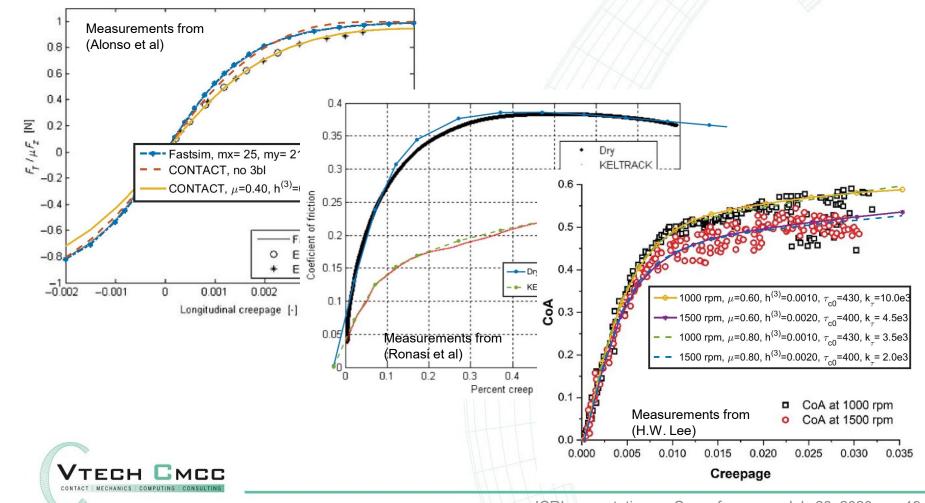
Simulations with Extended CONTAC





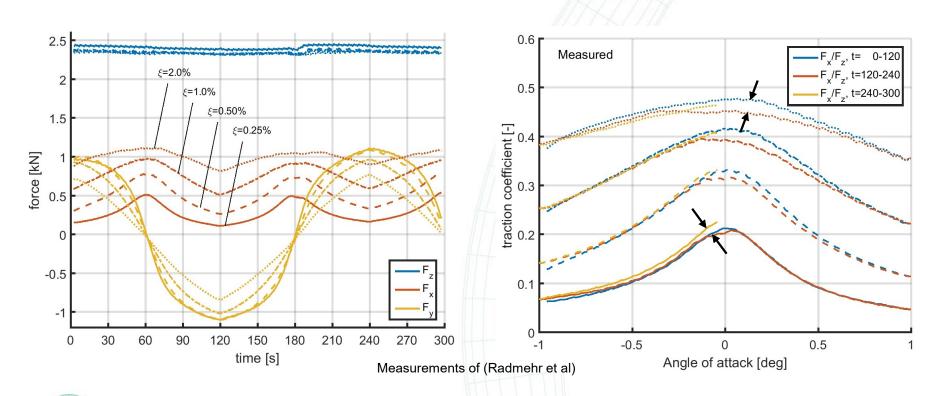
Measurements from (Fletcher & Lewis)

#### Further measurements & simulation



## Measurements at Virginia Tech

Including angle of attack, longitudinal and lateral forces.

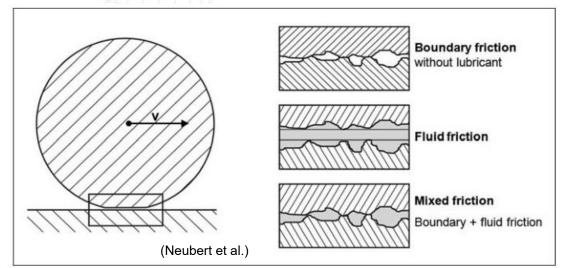




#### Effects of fluids

Different regimes are distinguished based on the amount of fluid

- Totally clean e.g. using plasma torch, high vacuum
- Boundary Lubrication "one molecule"
- Mixed Lubrication asperity contacts, load sharing
- EHL minimum film thickness, affected by elastic deformation
- Hydrodynamic Lubrication continuous film





#### Effects of fluids

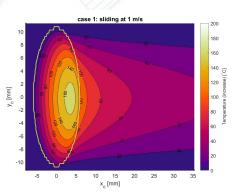
- "Clean wheels" are in the BL regime affected by humidity, traces of oil and other contamination.
- "Wet rails" may be in ML or EHL regimes friction reduces as speed increases.
- "Rain + 3BL" may lead to a slurry, HL regime with viscous fluid.
- "Leaves + humidity" may lead to ML with low  $\mu$  at asperities.



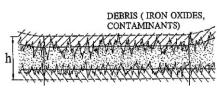


## Summary and conclusions

- Frictional heating causes high surface temperatures, reducing friction, especially for locomotives at large creepage.
  - Good models available for temperature itself
  - Less so for its effect on friction



- 2. All kinds of solid interfacial layers occur, with different strength characteristics.
  - High pressure torsion testing: increasing / constant / decreasing
  - Viewed as compacting & rearranging, rolling, sliding & deforming
  - Modelled with plasticity with work-hardening / softening



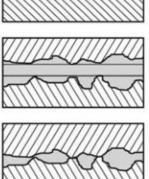


## Summary and conclusions

- 3. Fluids occur in different lubrication regimes
  - Water + high speed: mixed → elastohydrodynamic lubrication
  - Low adhesion, cleaning: viscous paste, slurry
  - No complete model is provided in the literature



- 4. Surface roughness governs friction on microscopic scale.
  - Little effect on macroscopic scale in dry friction.
  - Large effects on ML & EHL lubrication regimes.



Temperature + Plasticity implemented in CONTACT.

Fluids + Roughness remain to be done.

Thank you for your attention.



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## **Edwin Vollebregt**





